

Non-pool based line planning

Optimization in public transport

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ERC project EngageS at TU Darmstadt

EngageS: Next Generation Algorithms for Grabbing and Exploiting Symmetry

- all areas of CS, mathematics, OR: intrinsic symmetries
- detect & exploit symmetry algorithmically,
- bring theory and practice closer together



TU Darmstadt, Hesse, Germany



European Research Council



EngageS Project

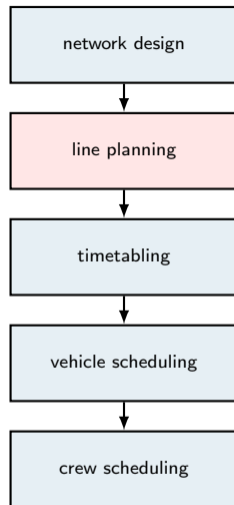
Public transport planning: a sequential process

Operator:

- minimize costs
- maximize robustness

Passengers:

- minimize perceived travel time
- maximize convenience
- minimize delays



Line planning: literature

- heuristics for bus transit networks
[Wan and Lo, 2003, Kepaptsoglou and Karlaftis, 2009, Farahani et al., 2013, Arbex and da Cunha, 2015, Cancela et al., 2015]
- maximizing direct travelers/minimizing perceived travel time
[Bussieck et al., 1997, Schöbel and Scholl, 2006, Goerigk and Schmidt, 2017, Bull et al., 2018]
- minimizing costs
[Claessens et al., 1998, Şahin et al., 2020, Torres et al., 2008, Torres et al., 2011]
- line planning while generating lines
[Borndörfer et al., 2007, Torres et al., 2011, Gattermann et al., 2017, Borndörfer et al., 2018, Pätzold et al., 2018, Masing et al., 2022]



Cost-minimal line planning on all lines (LPAL)

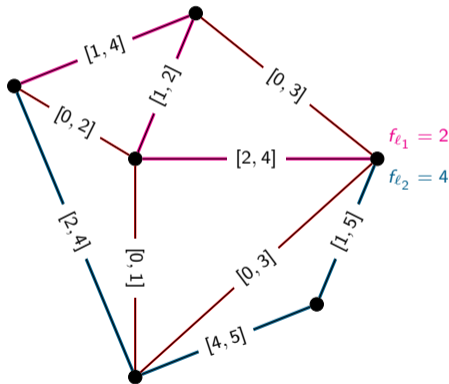
- public transport network (PTN)
- line: simple path in PTN
- line concept (\mathcal{L}, f) such that
 - frequency constraints satisfied

$$f_e^{\min} \leq \underbrace{F_e(\mathcal{L}, f)}_{= \sum_{\ell \in \mathcal{L}: e \in E(\ell)} f_\ell} \leq f_e^{\max}$$

→ costs are minimized

$$\text{cost}((\mathcal{L}, f)) = d_{\text{fix}} \cdot |\mathcal{L}| + \sum_{\ell \in \mathcal{L}} f_\ell \cdot \text{cost}_\ell$$

$$\text{cost}_\ell = c_{\text{fix}} + \sum_{e \in E(\ell)} c_e$$



Complexity results

class	only frequency-dependent costs ($d_{\text{fix}} = 0$)	with frequency-independent costs ($d_{\text{fix}} > 0$)
stars	polynomial ([3])	NP-hard ([3])
paths	polynomial for $f^{\text{max}} \equiv \infty$ ([1])	NP-hard ([3])
trees	pseudo-polynomial ([3]) polynomial for $f^{\text{min}} = f^{\text{max}}$ ([3])	NP-hard ([3])
planar	NP-hard, even for $\{0, 1\}$ input ([3])	NP-hard, even for $\{0, 1\}$ input ([3])
general	NP-hard, even for $\{0, 1\}$ input ([2])	NP-hard, even for $\{0, 1\}$ input ([2])

[1] P. Gattermann, (2015), Generating Line-Pools, Master's thesis, Georg-August-Universität Göttingen

[2] P. Gattermann, J. Harbering, and A. Schöbel, (2017), Line pool generation, Public Transport, 9(1-2):7–32

[3] I. Heinrich, P. Schiewe, C. Seebach, (2022), Algorithms and Hardness for Non-Pool-Based Line Planning, ATMOS22

Paths & frequency-independent costs

Theorem

LPAL is NP-hard, even if G is a path and $f^{\min} = f^{\max}$ or $f^{\max} \equiv \infty$.

3-PARTITION

Input:

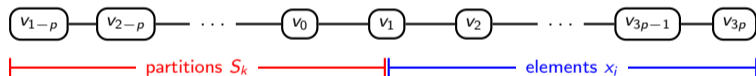
- $S = \{x_1, \dots, x_{3p}\}$,
- $x_i \in \mathbb{N}_{>0}$

Find:

- $S_1 \sqcup \dots \sqcup S_p = S$,
- $\sum S_k = h = \sum S/p$

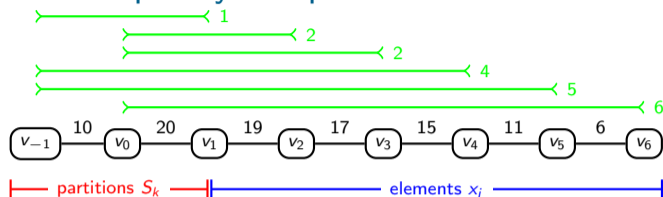
decision version of LPAL

$d_{\text{fix}} = 1$, $c_{\text{fix}} = 0$, $c \equiv 0$, $f^{\min} = f^{\max}$, $K = 3p$



$$f_{\{v_i, v_{i+1}\}}^{\min} = \begin{cases} (p-i) \cdot h & i \leq 0 \quad (\text{increasing}) \\ \sum_{j=i+1}^{3p} x_j & i > 0 \quad (\text{decreasing}) \end{cases}$$

Paths & frequency-independent costs



$$S = \{1, 2, 2, 4, 5, 6\},$$

$$p = 2, h = 10$$

$$S_1 = \{1, 4, 5\}, S_2 = \{2, 2, 6\}$$

For feasible partition construct (\mathcal{L}, f) feasible with $\text{cost}(\mathcal{L}, f) \leq K$:

■ for $x_i \in S_k$ construct line $\ell_{i,k} = (v_{k-p}, \dots, v_i)$ with $f_{\ell_{i,k}} = x_i$

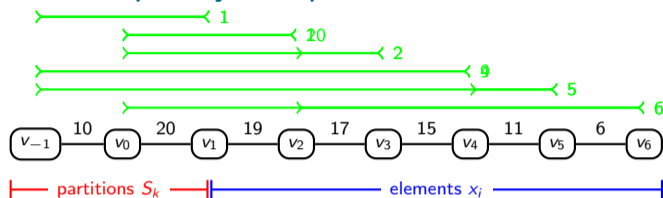
■ $S_1 \sqcup \dots \sqcup S_p = S \Rightarrow |\mathcal{L}| = 3p = K$

■ $\sum_{\substack{\ell \in \mathcal{L}: \\ \text{left end at } v_{k-p}}} f_\ell = \sum_{i \in S_k} f_{\ell_{i,k}} = \sum S_k = h$

■ for $k \in \{1-p, \dots, 0\}$: $F_{\{v_k, v_{k+1}\}}^{(\mathcal{L}, f)} = \sum_{\substack{\ell \in \mathcal{L}: \\ \text{left end at } v_i, i \leq k}} f_\ell = (p-k)h = f_{\{v_k, v_{k+1}\}}^{\min}$

■ for $j \in \{1, \dots, 3p\}$: $F_{\{v_j, v_{j+1}\}}^{(\mathcal{L}, f)} = \sum_{\substack{\ell \in \mathcal{L}: \\ \text{right end at } v_i, i \geq k}} f_\ell = \sum_{i=j+1}^{3p} x_j = f_{\{v_j, v_{j+1}\}}^{\min}$

Paths & frequency-independent costs



$$S = \{1, 2, 2, 4, 5, 6\},$$

$$p = 2, h = 10$$

$$S_1 = \{1, 4, 5\}, S_2 = \{2, 2, 6\}$$

For (\mathcal{L}, f) feasible with $\text{cost}(\mathcal{L}, f) \leq K$ construct partitions S_1, \dots, S_p :

⚠ lines can have left and right end in $\{v_1, \dots, v_{3p}\}$

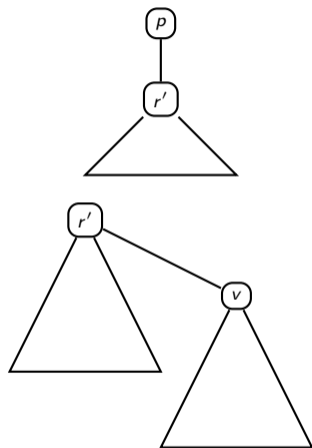
- total frequency of lines with left end at v_i , $i \in \{1 - p, \dots, 0\}$, is h
- line ℓ_i with right end at v_i , $i \in \{1, \dots, 3p\}$, satisfies

$$f_{\ell_i} = x_i + \sum_{j=i}^{3p} \delta_{\ell_j, v_i}^{\text{left end}} \cdot f_{\ell_j}$$

- transform solution in linear time

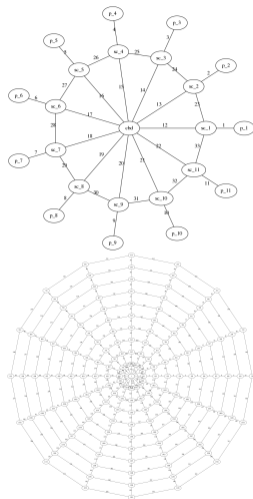
Trees with $d_{\text{fix}} = 0$ and bounded f^{max}

- $f_e^{\text{max}} \leq b$ for all $e \in E$
 - construct rooted tree from leafs by
 - introducing a parent: $(T', r') \rightarrow (T' + p, p)$ if p is the only neighbor of r' in $V(T) \setminus V(T')$
 - merging two trees (T_1, r') , (T_2, r') if r' has only one child v in T_1 or T_2
- ⇒ at most b lines end at r'
- dynamic program:
 - optimal objective value in $\mathcal{O}(nb^3)$
 - optimal solution in $\mathcal{O}(n^3b^3)$



Current and future work

- exact polynomial-time algorithm for trees
- exact polynomial-time algorithm for cycles
- (parametrized) algorithms for parametric city and ring graphs
- (parametrized) algorithm for bounded treewidth
- including light spanners and optimal requirement graphs into our model



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